

DEVRIES PARK, STATUE ISLAND,
& SLEEPY HOLLOW COMMON

TRUSTEE MEETING

1. Introductions

2. Statue Island Progress Update

3. Pocantico River and Devries Park Improvement Project

- Updated phasing plan and scope for Pocantico River and Devries Park Improvement Project

4. Sleepy Hollow Common- Park Design

- Overall Goals, Design Objectives, & Program Elements
- Concept Plan
- Passive recreation area- program elements and circulation within the landscape
- Active recreation areas- sports fields and related amenities
- Pedestrian, bicycle, and vehicular circulation including parking
- Connections to surrounding area (Devries Park, Beekman Street, etc)

5. Discussions & Next Steps



Existing site



Phase 1 - designing within the existing traffic island footprint



Phase 2 - expanding the island and engaging DOT, HHV & Sleepy Hollow Cemetery



Phase 3 - Later phases remove lanes from Rt 9, encourage new commercial development along the shared street, add a bike lane, and replace impervious surfaces with planting



STATUE ISLAND PLAN

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STATUE ISLAND SECTIONS

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DEVRIES PARK SCHEMATIC DESIGN

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DEVRIES PARK VISUALIZATION: VIEW EAST

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A DEVRIES PARK FOREST TRAILS
 IMPROVE EXISTING TRAILS & ESTABLISH NEW TRAILS
 TREE PRUNING FOR SAFETY, VISIBILITY, & FOREST HEALTH
 VEGETATION ENHANCEMENTS AT PATH ENTRANCES
 ALONG DEVRIES AVE.
 ● WAYFINDING & INTERPRETIVE SIGNAGE

B SHORELINE VEGETATION ENHANCEMENTS
 SHORELINE PLANTINGS FOR BEAUTY AND HABITAT
 FROM ELEVATION 0' TO 5'
 UPLAND SHORELINE SEEDING ABOVE ELEVATION 6'

C PASTORAL SHORELINE PLANTINGS
 SHORELINE PLANTINGS FOR BEAUTY AND HABITAT
 FROM ELEVATION 1' TO LAWN
 TREE MAINTENANCE
 NO IN-WATER WORK

D SHORELINE ACCESS PATH
 UNIVERSALLY ACCESSIBLE PATH
 ● INTERPRETIVE SIGNAGE

E SHORELINE VEGETATION ENHANCEMENTS
 PHASE 1: ADAPTIVE MANAGEMENT
 PHASE 2: PHRAGMITES REMOVAL
 SHORELINE PLANTINGS FOR BEAUTY AND HABITAT
 FROM ELEVATION 0' TO 4'
 PHASE 2 IN-WATER WORK TO BE COMBINED
 WITH COMMON PERMITTING AND WORK

FUNDING: STATE AID TO MUNICIPALITIES GRANT
 EXCEPT FOR AREA E, PHASE 2

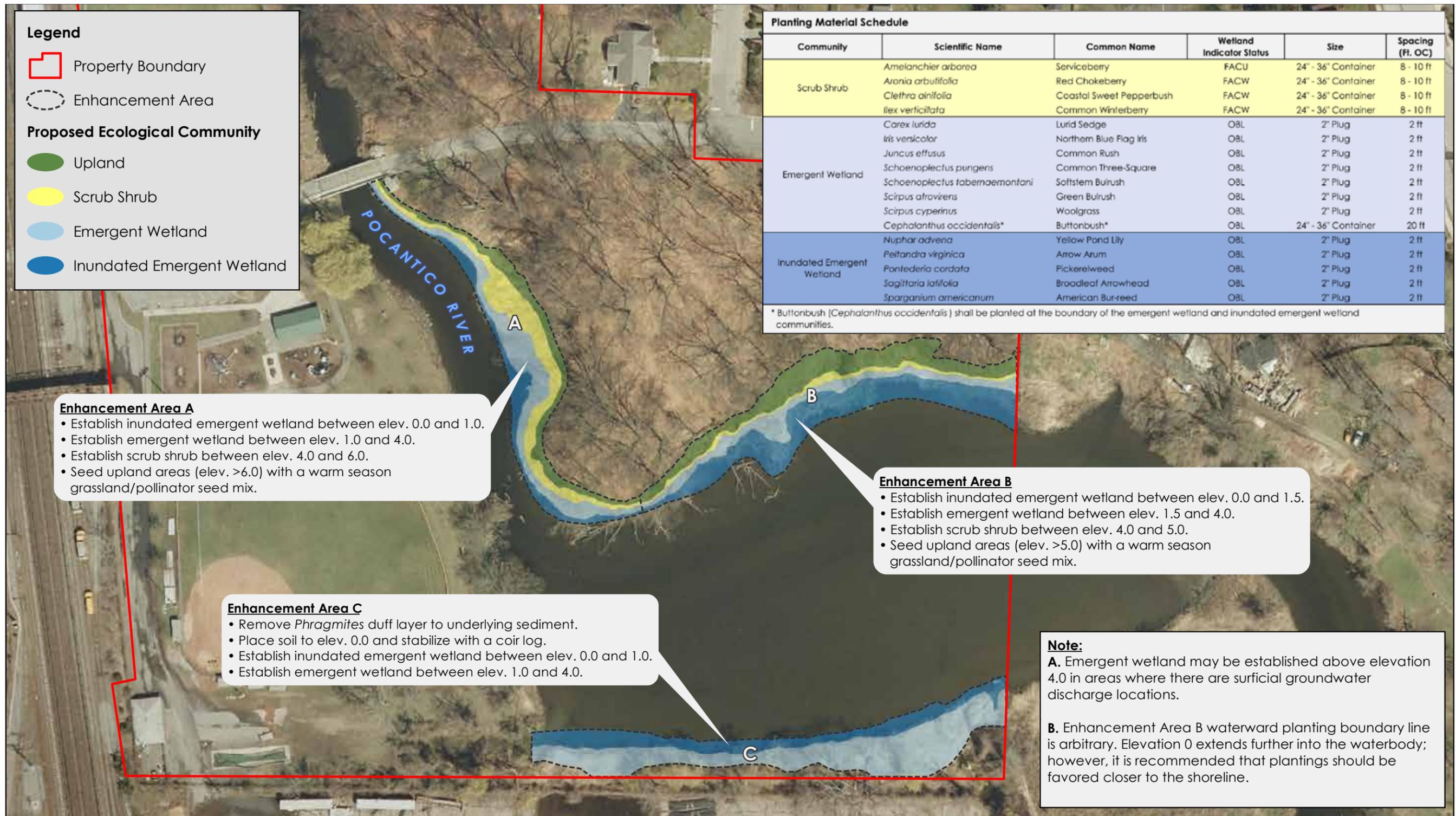
ALL IN-WATER WORK INCLUDING KAYAK LAUNCH
 AND BOULDER REMOVAL WOULD REQUIRE DEC PERMITS

DEVRIES PARK SCOPE OF WORK WITHOUT PERMIT

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DEVRIES PARK CONCEPT ENHANCEMENT PLAN

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DEVRIES PARK BOUNDARY

EXISTING PARK AMENITIES

SCHEMATIC DESIGN

DEVRIES PARK AND SLEEPY HOLLOW COMMON (EARLIER CONCEPT)

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DEVRIES PARK AND SLEEPY HOLLOW COMMON- HURRICANE IDA FLOODING

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DEVRIES PARK AND SLEEPY HOLLOW COMMON (SUMMER 2021)

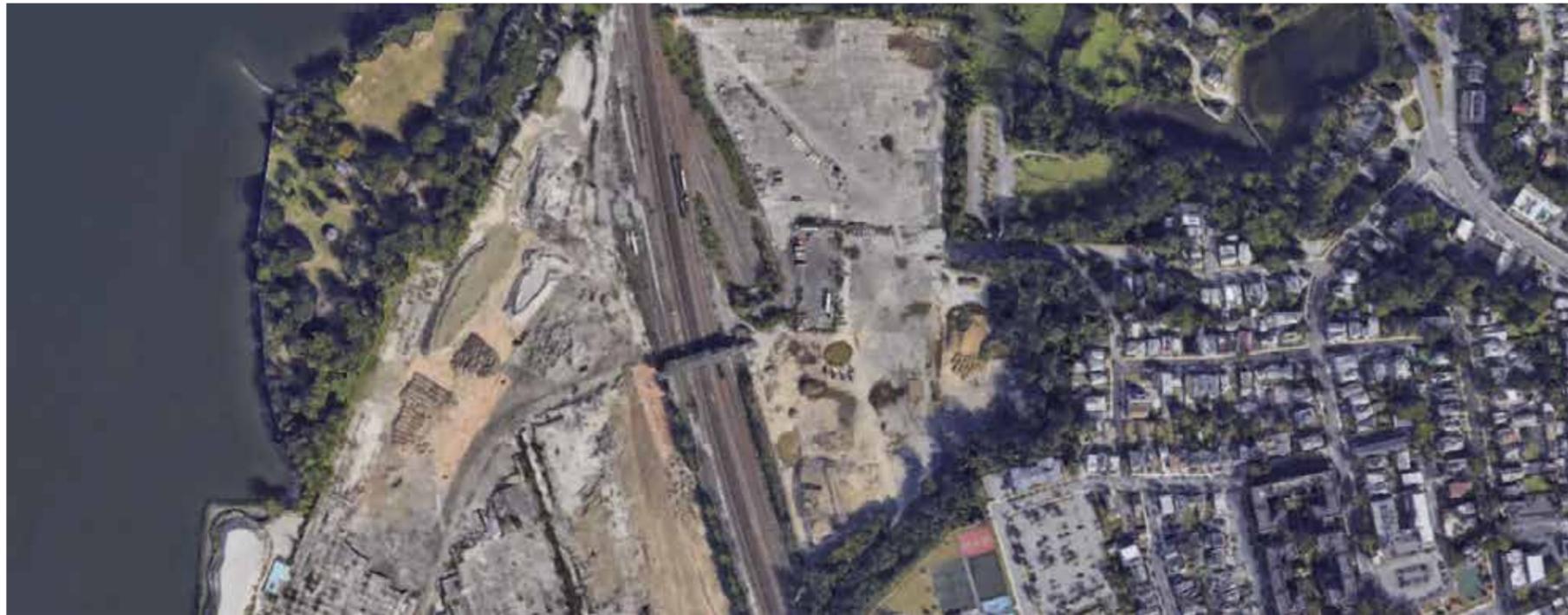
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To create a park that:

- Meets the needs of the community for diverse sports athletic fields
- Provides for ample passive recreation
- Acts as a major park node connecting Devries Park, the Phillipsburg Manor landscape, the Edge open space network, as well as Barnhart Park and the Village of Sleepy Hollow
- Orients to the Pocantico
- Integrates the extension of Continental and the DPW facility into the park landscape



SLEEPY HOLLOW COMMON PROJECT GOALS

SLEEPY HOLLOW NY

- Design a park that maintains and celebrates the physical character of Sleepy Hollow
- Develop points of connection with strong primary circulation to the surrounding parks, developments, historic properties, and community services
- Create a strong, tiered circulation system that promotes an easy flow of circulation throughout, including at least one ADA-accessible route to every park feature
- Develop programs within the park that offer various experiences, educational opportunities and community participation to enhance mental, social and physical well-being (see program list at end of presentation)
- Create a procession of diverse, useful and compelling spaces that flow seamlessly and feel of a piece, providing a range of scales within the park, from broad, open spaces to more intimate places
- Design a park that is safe for pedestrians and links active recreation to passive park uses through a strong plaza-like spine that crosses over Continental
- Design a park that can accommodate large yearly events with parking
- Create and maintain views to the Pocantico River and buffer views such as back-of-house operations or roadways that diminish the park-like quality of the space
- Base the design of the diverse places within the park on different ecological types such as tidal wetland; estuarine and palustrine forested wetland; deciduous, evergreen and mixed forest; upland and wet meadow, e.g.
- Link to the ecological restoration of the Pocantico River in the design of grading and plantings, bringing the look and feel of the tidal zone into the park

Active Recreation

- Combination 300' Baseball/Lacrosse/Soccer
- Tennis Courts
- Grass Volleyball Courts
- Seating & Picnicking
- Drop Off Areas & Food Truck Parking
- Rest Rooms
- Performance Area, including a paved area for dancing & portable stage

Passive Recreation

- Tree-Lined Promenade
- Semi Dispersed-Nature Play Areas & Rock Scramble
- Ecological areas
 - Dry & Wet Meadow
 - Shoreline Restoration
 - Wetland to Treat Stormwater Runoff
 - Planted Bioswales & Pollinator Gardens
- Passive Recreation Lawns for Pick Up Games or Picnicking
- Pine Grove & Boulder Seating
- Natural & Wooded Amphitheater
- Trails & Overlook
- ADA-accessible pathways
- Park furniture & Lighting

Paved and Event Parking Areas

- 103 Spaces (73 Park & 30 Community Center)
- 400 Overflow Spaces for Events

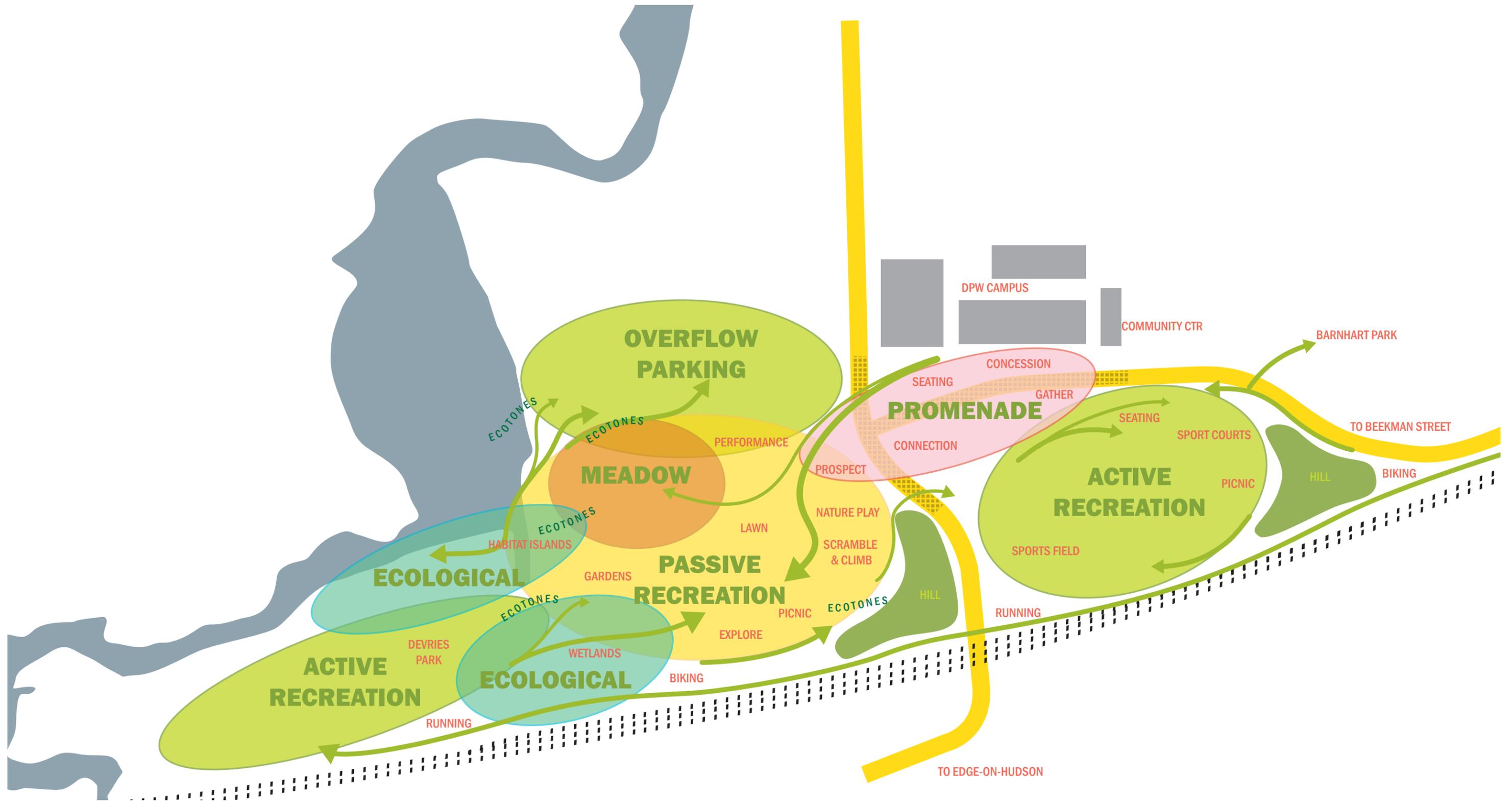


VILLAGE OF SLEEPY HOLLOW OPEN SPACE SYSTEM

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PROGRAM ZONE CONCEPT DIAGRAM

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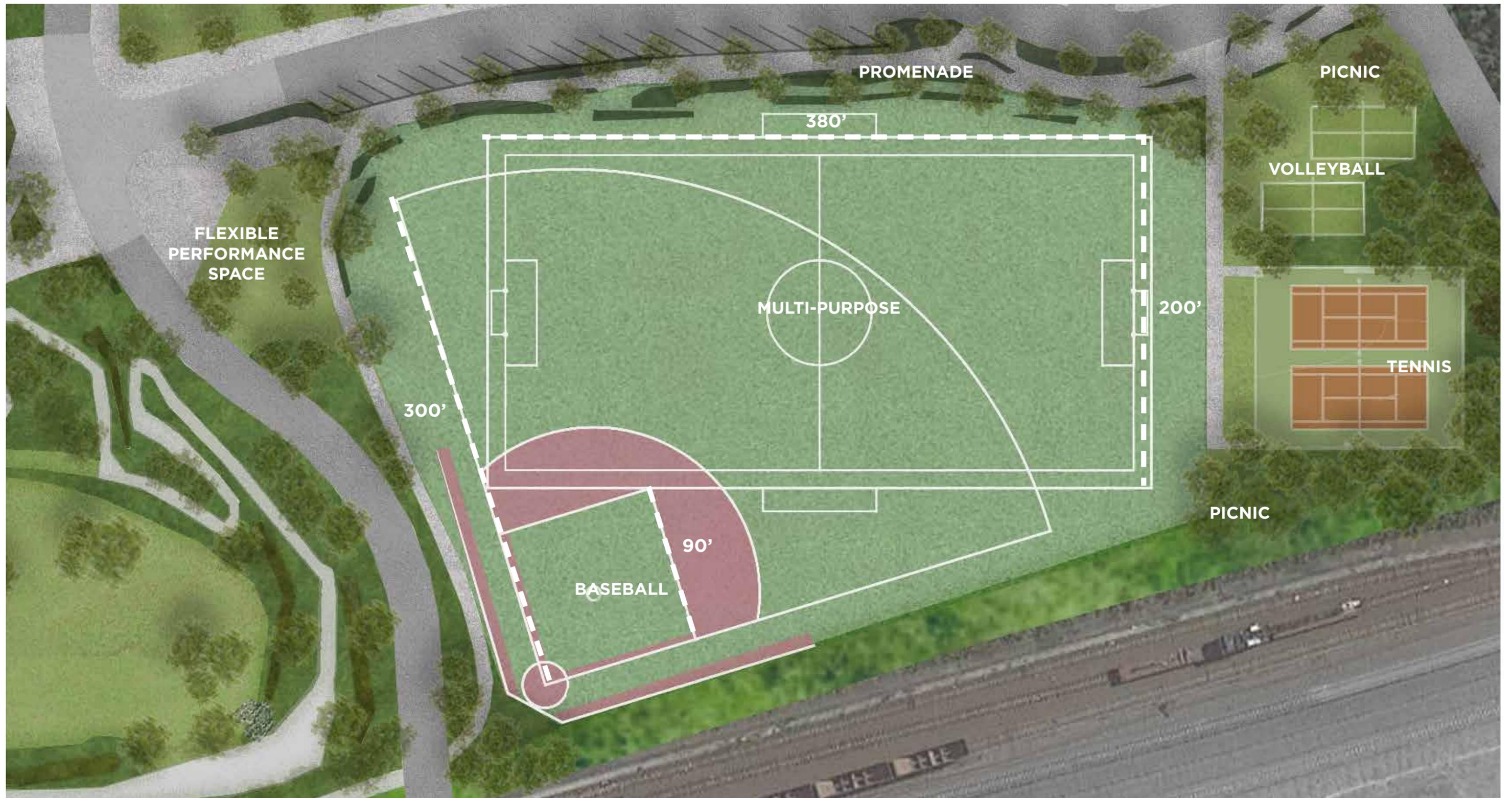


SLEEPY HOLLOW CONCEPT PLAN

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ACTIVE RECREATION FIELDS

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FEIS Parking Program Goals

- (103) Dedicated, Paved Spaces (not including DPW-dedicated lot)
 - (400) Managed event parking field
- (503) Total Spaces**



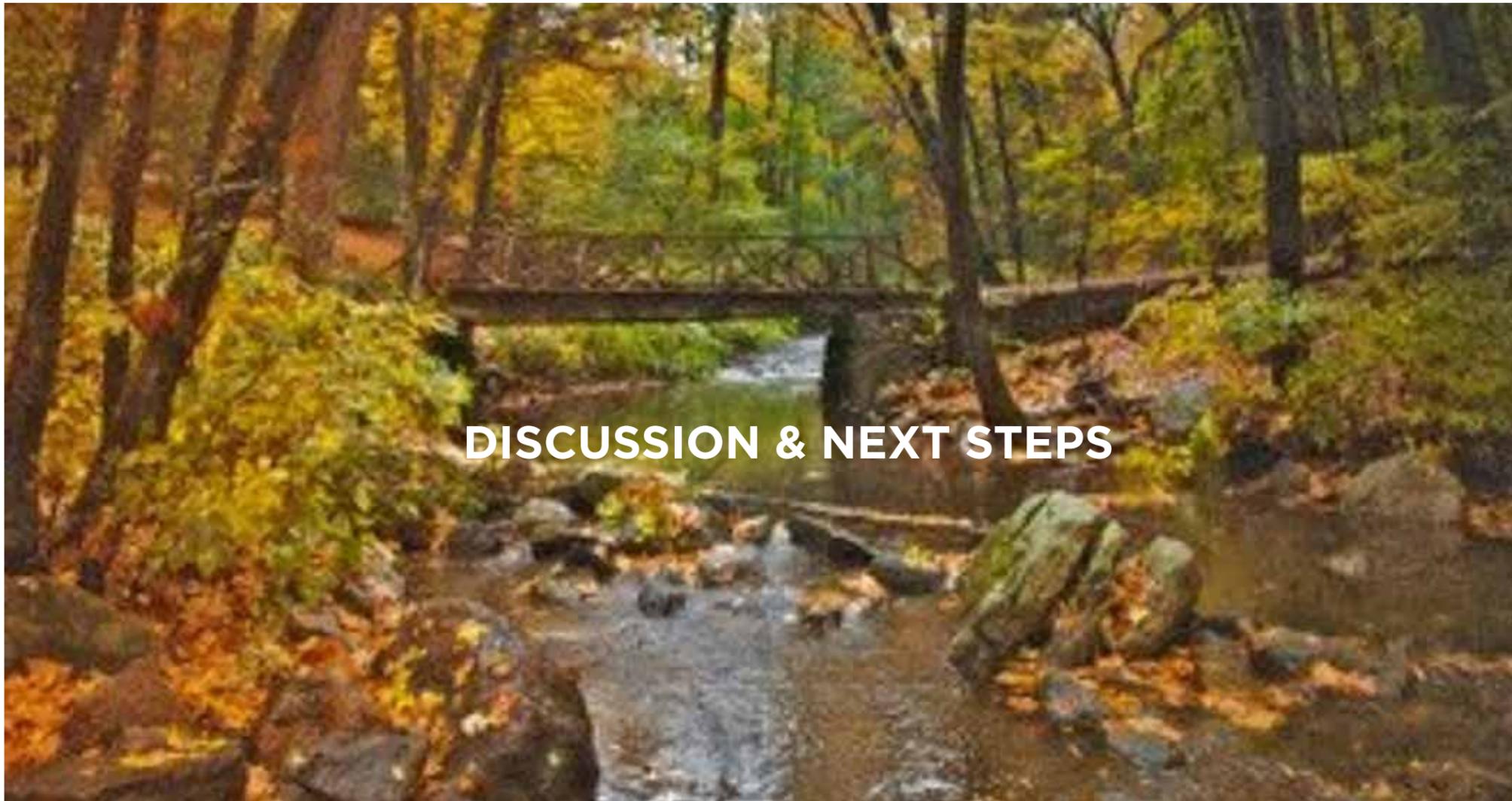
SLEEPY HOLLOW CIRCULATION PLAN

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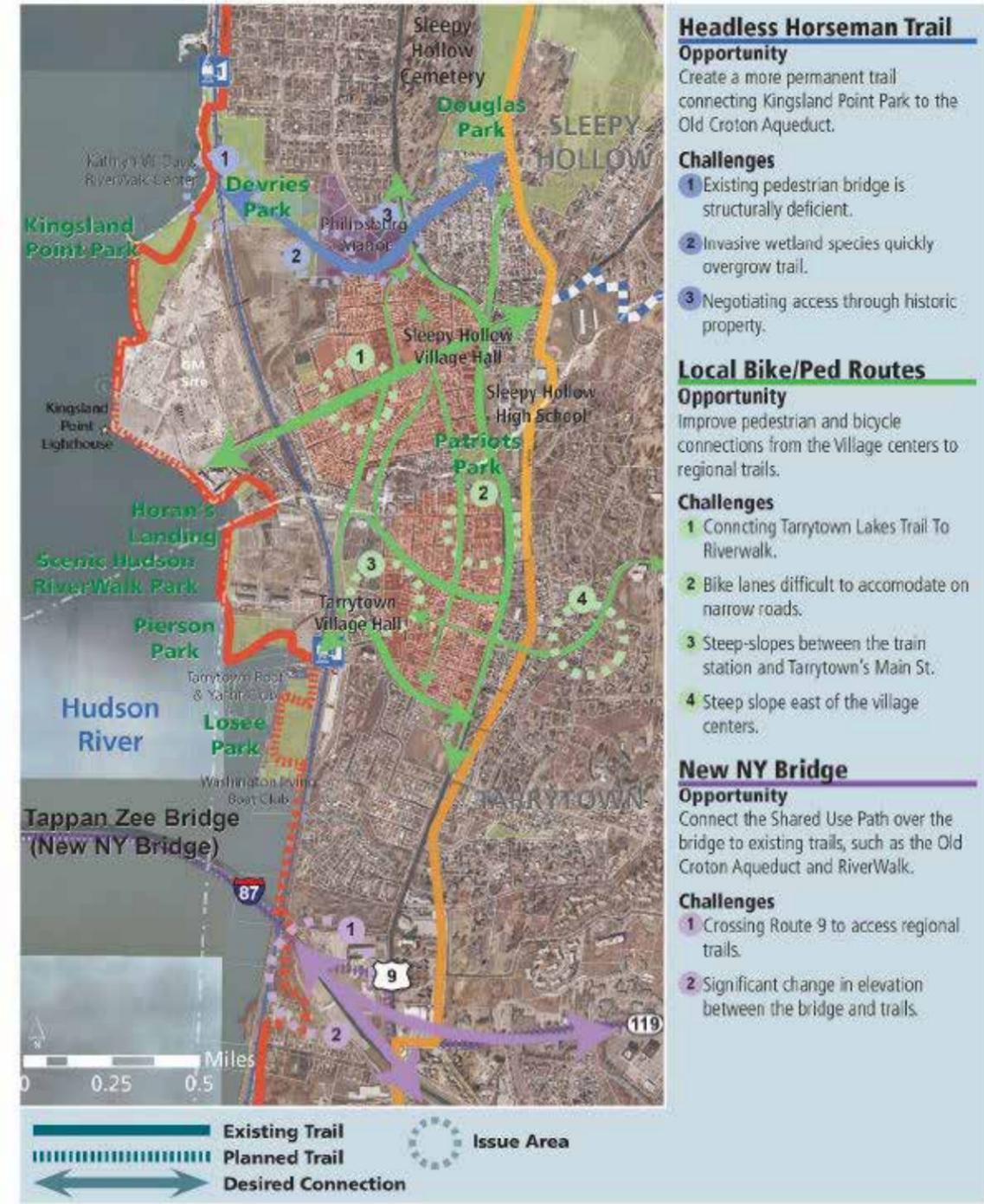
Experiential Program Opportunities that Serve the Larger Community

- Learning - schools, seniors, nature-lovers, e.g.
- Wellness
 - Yoga and tai chi etc
 - Meditation and nature
 - Walking
 - Aerobics classes
- Sunset and river viewing, bird watching
- Job training - horticultural and park management
- Geocaching
- Community events- theater, dances, Halloween events and activities
- Informal and formal social events and gatherings- weddings, birthday parties
- Summer camps
- Special overnight camping events for families
- Officially-led drone events
- Gardening - wetland gardens, raised-bed vegetable production
- Outdoor movies
- Board games and table games
- Markets- crafts, food, cultural



Local Trail Connections

Sleepy Hollow/Tarrytown Trails Strategy



LOCAL BIKE ROUTES

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CONNECTIONS

SLEEPY HOLLOW NY